MBGDocs Documentation

Release 46

rodel77

Contents

Contents

Creating your own games

API

Creating Your Own Games

Setup

Requirements

- MiniBoardGames
- Java Knowledge
- Java 8

Creating the project

For make games in MBG you have to create new Java project, then go to Properties > Java Build Path > Add External JARs... and then search *MiniBoardGames {version}.jar* you download from spigotmc.org

---

Note: You don't need Spigot lib, or create new plugin

Inventory Games

Map Games

MBG API

How to use it

MBG has a class called `MBGApi` with this class you can force players to play, get loaded games and more things

```
ArrayList<MBGGame> getLoadedGames();
```

With this method you can get a list of all loaded games

Note: WIP...

Configuration

Rewards

You can create rewards for each game, and when player win the game, all command go to be executed

How to add it

For add rewards select a game, then go to the node (Configuration Section):

Then in the same space (Like "colors: " node) add "finalCommand: [COMMAND HERE]" You can use {player} to replace it for the winner name and multiple commands separated with comma:

Example: `say {player} wins, it's super cool,give {player} minecraft:diamond_block 1000`

With this you add all commands you wan't vanilla, from other plugins etc

---

Note: More info about vanilla commands: http://minecraft.gamepedia.com/Commands

---

AFK

MiniBoardGames has Anti-AFK system, with this system, players playing will not be kicked

Enable/Disable

You can enable and disable this searching in config `antiafk`

My Players Get Kicked By Flying

MBG Anti-AFK system use move event to prevent AFK kick, and some anticheats detect this move like `Hacked`

If you dont need AFK system go to `antiafk` node in config and disable it but if you need it

You can modify the force of that movement searching in config `afk` Then you have `x:   0.5 y:   0 z:   0.5` values, change this depending of you AFK system and your AntiCheat, example if you afk system detect slow movement set it to `0.05 0 0.05`